



Summer Island #1, August 2022. Published by Campfire Entertainment LLC, Suite C2 561 4th St, Brooklyn NY 11215. Summer Island™ © 2022 Steve Coulson. All inquiries: scoulson@campfirenyc.com. Names, characters, places, and incidents featured in this story are fictitious. Any resemblance to persons living or dead is coincidental. This work is licensed under a Creative Commons Attribution-NonCommercial 4.0 International License. https://creativecommons.org/licenses/by-nc/4.0/ Dedicated to Pamela Coulson (1935-2022).



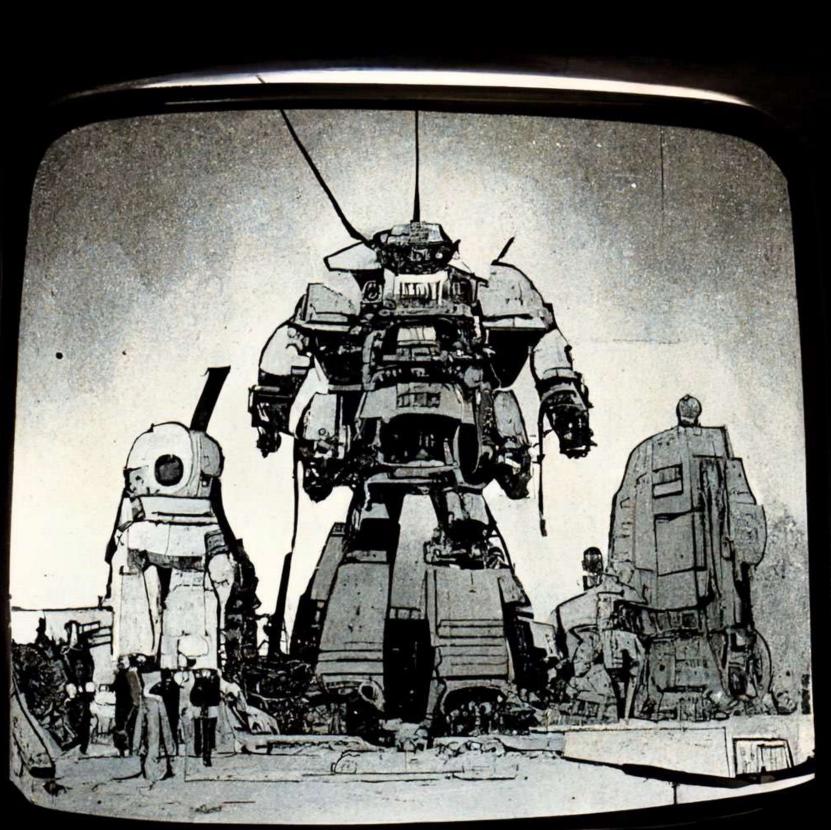
In 1954, The United States Navy detonated a dryfuel nuclear device on Bikini Atoll in the Marshall Islands.

But scientists
miscalculated the yield.
The resulting explosion
was 1,000 times more
powerful than both
Hiroshima & Nagasaki.

Soon after, the Monsters arose.

They began to lay siege to cities on both the Atlantic and Pacific seaboard.

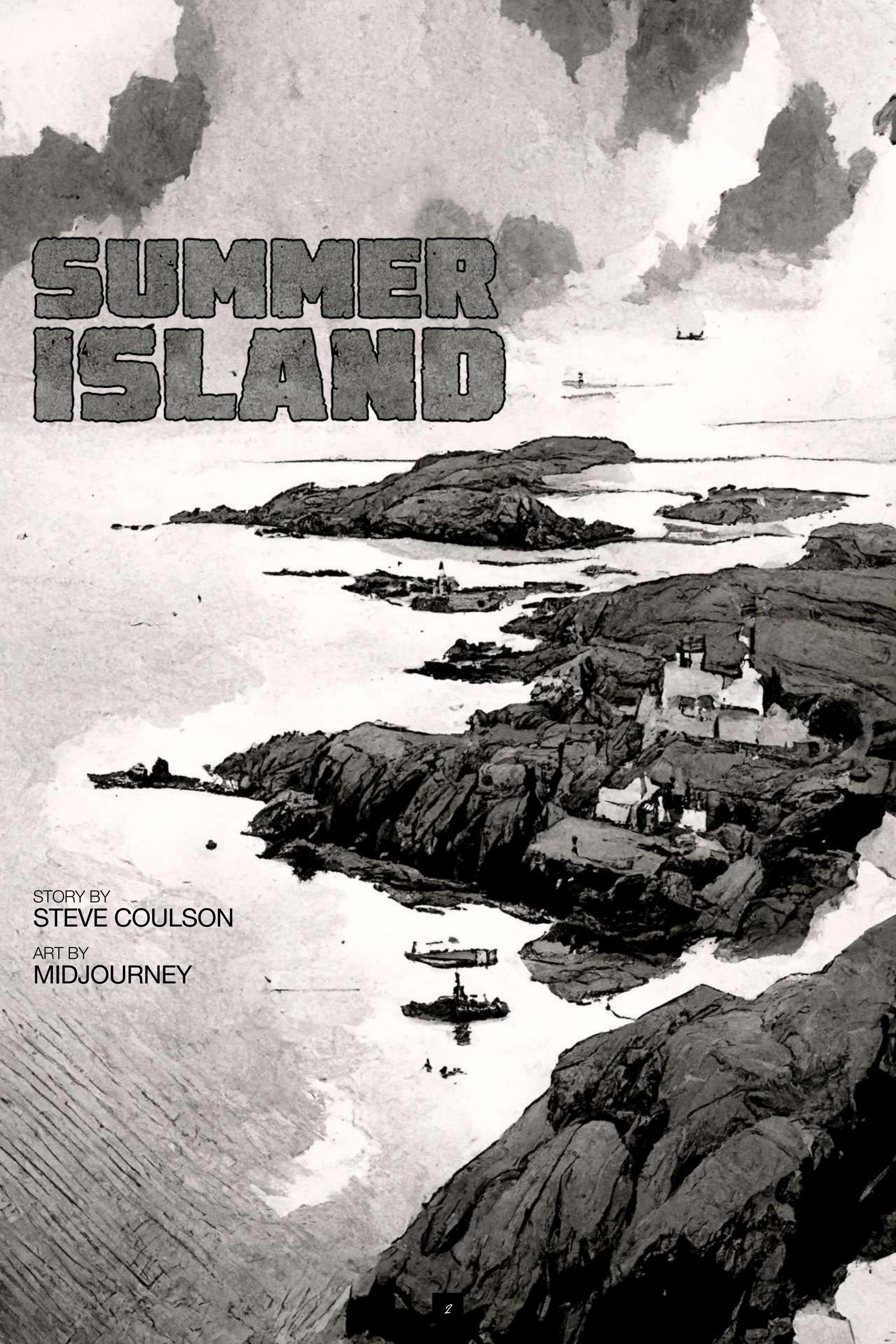
Millions perished.





The cities responded by investing heavily in advanced defense systems using military-grade technology.

Smaller coastal communities, however, were left to fend for themselves...







As I'm walking, I'm shooting. It's force of habit, born out of years on location.







Something's not right.







So when IT finally appears, I'm ready. Because it's true what they say - the camera never lies.













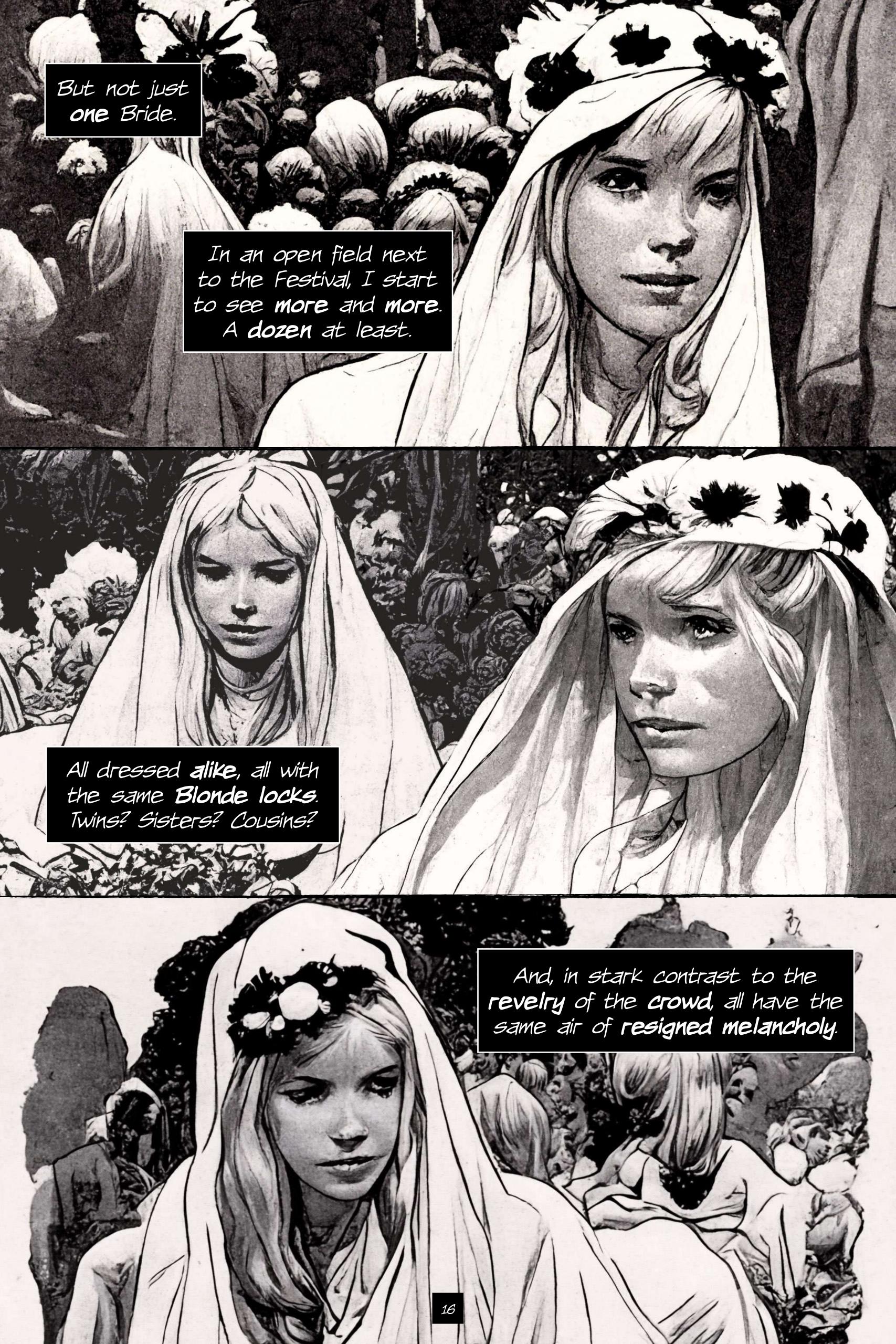


























The first thing I notice is the smell.













I've loved comics - and been an avid reader - since I was five. Now I'm 57.

So it's taken me half a century to get around to creating my own comic story. And they say you can't teach an old dog new tricks!

The problem has always been - I can't draw, which is a bit of setback in a visual medium. And I had no friendly artistic collaborator who trusted me enough to take on a project like this (wisely).

But now there's MidJourney, one of the new crop of Artificial Intelligence image generators. All the illustrations in this story were created by MidJourney, based on written prompts I supplied, and while I've tweaked a few things here and there in Photoshop, what you see here is basically what you get (if you ask it nicely.)

The story itself started life as a photographic exploration, using Midjourney to create an essay in the style of the 1973 movie, The Wicker Man (which you can also see in the following pages).

After I'd finished the essay, I wondered - could I use MidJourney to tell the same story in a completely different visual and narrative style?

## SUMMER ISLAND is the result.

Do I think MidJourney will replace the comic artists I grew to love over the years? No, of course not. Those geniuses have an eye for dramatic composition and dynamic narrative that I strongly doubt machine learning will ever be able to match.

But as a visualization tool for non-artists like myself, it's a hell of a lot of fun. And when MidJourney spit out some of these panels, I found myself doing a double-take at the quality it could already produce. And as a good friend of mine used to say "And Steve - this is the WORST it will ever be!"

I hope you enjoyed your visit to SUMMER ISLAND. It's just one small corner of a world grappling with a monster problem. So perhaps we'll return one day. Meanwhile, I'd love to hear what you think. - SC

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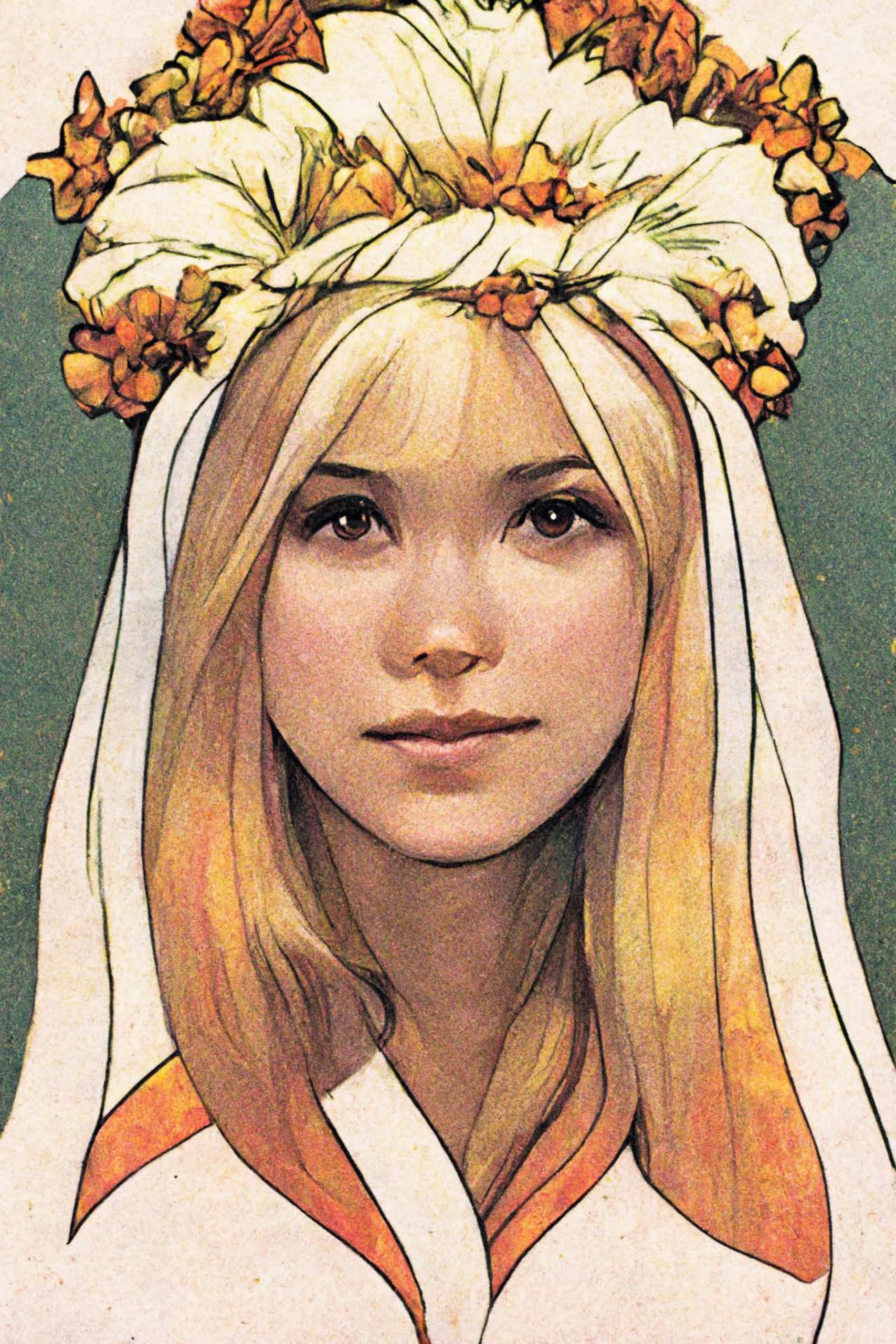
















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